Algorithms of sampling with equal or unequal probabilities

Yves Tillé University of Neuchâtel, Switzerland

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General Ideas

- Three mains definitions.
 - 1. Supports or set of samples (example all the samples with replacement with fixed sample size *n*)
 - 2. Sampling design or multivariate discrete positive distribution.
 - 3. Sampling algorithms (applicable to any support and any design), ex: sequential algorithms.
- The application of a particular sampling algorithm on a sampling design defined on a particular support gives a sampling procedure.

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Population

Population and Variable of Interest Sample Support Sampling Design and Random Sample

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- Finite population, set of N units $\{u_1, \ldots, u_k, \ldots, u_N\}$.
- Each unit can be identified without ambiguity by a label.

Let

$$U = \{1, \ldots, k, \ldots, N\}$$

be the set of these labels.

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Variable of Interest

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Sample Without Replacement

A sample without replacement is denoted by a column vector

$$\mathbf{s}=(s_1\ \cdots\ s_k\ \cdots\ s_N)'\in\{0,1\}^N,$$

where

$$s_k = \begin{cases} 1 & \text{if unit } k \text{ is in the sample} \\ 0 & \text{if unit } k \text{ is not in the sample,} \end{cases}$$

for all $k \in U$.

• The sample size is
$$n(\mathbf{s}) = \sum_{k \in U} s_k$$
.

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Sample With Replacement

Samples with replacement,

$$\mathbf{s} = (s_1 \ \cdots \ s_k \ \cdots \ s_N)' \in \mathbb{N}^N$$

where $\mathbb{N}=\{0,1,2,3,\dots\}$

and s_k is the number of times that unit k is in the sample.

The sample size is

$$n(\mathbf{s})=\sum_{k\in U}s_k,$$

and, in sampling with replacement, we can have $n(\mathbf{s}) > N$.

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Support

Definition

A support \mathcal{Q} is a set of samples.

Definition

A support Q is said to be symmetric if, for any $s \in Q$, all the permutations of the coordinates of s are also in Q.

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Particular symmetric supports 1

The symmetric support without replacement: $S = \{0, 1\}^N$. Note that $card(S) = 2^N$.



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Particular symmetric supports 2

The symmetric support without replacement with fixed sample size $S_n = \{ \mathbf{s} \in S \mid \sum_{k \in U} s_k = n \}.$



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Image: A (1)

Particular symmetric supports 3

The symmetric support with replacement $\mathcal{R} = \mathbb{N}^N$,



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Particular symmetric supports 4

The symmetric support with replacement of fixed size n $\mathcal{R}_n = \{ \mathbf{s} \in \mathcal{R} \mid \sum_{k \in U} s_k = n \}.$



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Properties

- 1. $S, S_n, \mathcal{R}, \mathcal{R}_n$, are symmetric,
- $2. \ \mathcal{S} \subset \mathcal{R},$
- 3. The set $\{S_0, \ldots, S_n, \ldots, S_N\}$ is a partition of S,
- The set {\$\mathcal{R}_0\$,...,\$\mathcal{R}_N\$,...}} is an infinite partition of \$\mathcal{R}\$,
- 5. $S_n \subset \mathcal{R}_n$, for all $n = 0, \ldots, N$.

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Sampling Design and Random Sample

Definition

A sampling design p(.) on a support Q is a multivariate probability distribution on Q; that is, p(.) is a function from support Q to]0,1] such that $p(\mathbf{s}) > 0$ for all $\mathbf{s} \in Q$ and

$$\sum_{\mathbf{s}\in\mathcal{Q}}p(\mathbf{s})=1.$$

Remark

Because S can be viewed as the set of all the vertices of a hypercube, a sampling design without replacement is a probability measure on all these vertices.

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Random Sample

Definition

A random sample $\mathbf{S} \in \mathbb{R}^N$ with the sampling design p(.) is a random vector such that

$$\Pr(\mathbf{S} = \mathbf{s}) = p(\mathbf{s}), \text{ for all } \mathbf{s} \in \mathcal{Q},$$

where Q is the support of p(.).

Expectation and variance

Definition

The expectation of a random sample $\boldsymbol{\mathsf{S}}$ is

$$\mu = \mathrm{E}(\mathbf{S}) = \sum_{\mathbf{s} \in \mathcal{Q}} p(\mathbf{s})\mathbf{s}.$$

The joint expectation

$$\mu_{k\ell} = \sum_{\mathbf{s}\in\mathcal{Q}} p(\mathbf{s}) s_k s_\ell.$$

The variance-covariance operator

$$\boldsymbol{\Sigma} = [\boldsymbol{\Sigma}_{k\ell}] = \operatorname{var}(\mathbf{S}) = \sum_{\boldsymbol{s} \in \mathcal{O}} p(\mathbf{s})(\mathbf{s} - \boldsymbol{\mu})(\mathbf{s} - \boldsymbol{\mu})' = [\mu_{k\ell} - \mu_{k\ell} \mu_{\ell}].$$

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Inclusion probabilities

Definition

The first-order inclusion probability is the probability that unit k is in the random sample

$$\pi_k = \Pr(S_k > 0) = \operatorname{E}[r(S_k)],$$

where r(.) is the reduction function.

$$\boldsymbol{\pi}=(\pi_1\ \cdots\ \pi_k\ \cdots\ \pi_N)'.$$

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Inclusion probabilities

Definition

The joint inclusion probability is the probability that unit k and ℓ are together in the random sample

$$\pi_{k\ell} = \Pr(S_k > 0 \text{ and } S_\ell > 0) = \operatorname{E}\left[r(S_k)r(S_\ell)\right],$$

with $\pi_{kk} = \pi_k, k \in U$. Let $\mathbf{\Pi} = [\pi_{k\ell}]$ be the matrix of joint inclusion probabilities. Moreover, we define

$$\mathbf{\Delta} = \mathbf{\Pi} - \mathbf{\pi} \mathbf{\pi}'.$$

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Inclusion probabilities

Result

$$\sum_{k\in U} \pi_k = \mathrm{E}\left\{n[r(\mathbf{S})]\right\},\,$$

and

$$\sum_{k \in U} \Delta_{k\ell} = \mathrm{E}\left\{n[r(\mathbf{S})]\left(r(S_{\ell}) - \pi_{\ell}\right)\right\}, \text{ for all } \ell \in U.$$

Moreover, if $var \{n[r(S)]\} = 0$ then

$$\sum_{k \in U} \Delta_{k\ell} = 0, \text{ for all } \ell \in U.$$

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Computation of the Inclusion Probabilities

- Auxiliary variables $x_k > 0, k \in U$.
- First, compute the quantities

$$\frac{nx_k}{\sum_{\ell \in U} x_\ell},\tag{1}$$

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$$k=1,\ldots,N.$$

► For units for which these quantities are larger than 1, set π_k = 1. Next, the quantities are recalculated using (1) restricted to the remaining units.

Expectation and Variance of a Random Sample Inclusion Probabilities Computation of the Inclusion Probabilities **Characteristic Function of a Sampling Design** The Hansen-Hurwitz (HH) Estimator The Horvitz-Thompson (HT) Estimator

Characteristic Function

The characteristic function $\phi(\mathbf{t})$ from \mathbb{R}^N to \mathbb{C} of a random sample **S** with sampling design p(.) on \mathcal{Q} is defined by

$$\phi_{\mathbf{S}}(\mathbf{t}) = \sum_{\mathbf{s} \in \mathcal{Q}} e^{i\mathbf{t}'\mathbf{s}} p(\mathbf{s}), \mathbf{t} \in \mathbb{R}^N,$$
(2)

where $i = \sqrt{-1}$, and \mathbb{C} is the set of the complex numbers.

$$\phi'(0)=ioldsymbol{\mu},\qquad$$
 and $\phi''(0)=-(oldsymbol{\Sigma}+oldsymbol{\mu}oldsymbol{\mu}').$

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Hansen-Hurwitz Estimator

The Hansen-Hurwitz estimator (see Hansen and Hurwitz, 1943) of Y is defined by

$$\widehat{Y}_{HH} = \sum_{k \in U} \frac{S_k y_k}{\mu_k},$$

where $\mu_k = E(S_k), k \in U$.

Result

If $\mu_k > 0$, for all $k \in U$, then \widehat{Y}_{HH} is an unbiased estimator of Y.

Expectation and Variance of a Random Sample Inclusion Probabilities Computation of the Inclusion Probabilities Characteristic Function of a Sampling Design The Hansen-Hurwitz (HH) Estimator The Horvitz-Thompson (HT) Estimator

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Horvitz-Thompson Estimator

The Horvitz-Thompson estimator (see Horvitz and Thompson, 1952) is defined by

$$\widehat{Y}_{HT} = \sum_{k \in U} \frac{r(S_k)y_k}{\pi_k},$$

where

$$r(S_k) = \begin{cases} 0 & \text{if } S_k = 0\\ 1 & \text{if } S_k > 0. \end{cases}$$

Sampling Algorithms Enumerative Selection of the Sample Sequential Algorithms Draw by Draw Algorithms

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Sampling Algorithm

Definition

A sampling algorithm is a procedure allowing the selection of a random sample.

An algorithm must be a shortcut that avoid the combinatory explosion.

Sampling Algorithms Enumerative Selection of the Sample Sequential Algorithms Draw by Draw Algorithms

Enumerative Algorithms 1

Algorithm Enumerative algorithm

- 1. First, construct a list $\{\mathbf{s}_1, \mathbf{s}_2, \dots, \mathbf{s}_j, \dots, \mathbf{s}_J\}$ of all possible samples with their probabilities.
- 2. Next, generate a random variable u with a uniform distribution in [0,1].

3. Finally, select the sample
$$s_j$$
 such that $\sum_{i=1}^{j-1} p(\mathbf{s}_i) \le u < \sum_{i=1}^{j} p(\mathbf{s}_i)$.

Sampling Algorithms Enumerative Selection of the Sample Sequential Algorithms Draw by Draw Algorithms

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Enumerative Algorithms 2

Table: Sizes of symmetric supports					
$Support\mathcal{Q}$	$\operatorname{card}(\mathcal{Q})$	N = 100, n = 10	N = 300, n = 30		
\mathcal{R}	∞	—	—		
\mathcal{R}_n	$\binom{N+n-1}{n}$	5.1541×10^{13}	3.8254×10^{42}		
S	2 ^N	1.2677×10^{30}	2.0370×10^{90}		
\mathcal{S}_n	$\binom{N}{n}$	1.7310×10^{13}	1.7319×10^{41}		

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Sequential Algorithms

A sequential procedure is a method that is applied to a list of units sorted according to a particular order denoted $1, \ldots, k, \ldots, N$.

Definition

A sampling procedure is said to be weakly sequential if at step k = 1, ..., N of the procedure, the decision concerning the number of times that unit k is in the sample is definitively taken.

Definition

A sampling procedure is said to be strictly sequential if it is weakly sequential and if the decision concerning unit k does not depend on the units that are after k on the list.

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Standard Sequential Algorithms

Algorithm Standard sequential procedure

1. Let p(s) be the sampling design and Q the support. First, define

$$q_1(s_1) = \Pr(S_1 = s_1) = \sum_{s \in Q \mid S_1 = s_1} p(s), s_1 = 0, 1, 2, \dots$$

- 2. Select the first unit s_1 times according to the distribution $q_1(s_1)$.
- 3. For k = 2, ..., N do

3.1 Compute

$$\begin{aligned} q_k(s_k) &= & \Pr(S_k = s_k | S_{k-1} = s_{k-1}, \dots, S_1 = s_1) \\ &= & \frac{\sum_{\mathbf{s} \in \mathcal{Q}} | S_k = s_k, S_{k-1} = s_{k-1}, \dots, S_1 = s_1}{\sum_{\mathbf{s} \in \mathcal{Q}} | S_{k-1} = s_{k-1}, \dots, S_1 = s_1} \rho(\mathbf{s}), \, s_k = 0, 1, 2, \dots \end{aligned}$$

3.2 Select the *k*th unit s_k times according to the distribution $q_k(s_k)$; ENDEOR.

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Sampling Algorithms Enumerative Selection of the Sample Sequential Algorithms Draw by Draw Algorithms

Draw by draw Algorithms

The draw by draw algorithms are restricted to designs with fixed sample size. We refer to the following definition.

Definition

A sampling design of fixed sample size n is said to be draw by draw if, at each one of the n steps of the procedure, a unit is definitively selected in the sample.

Sampling Algorithms Enumerative Selection of the Sample Sequential Algorithms Draw by Draw Algorithms

Standard Draw by Draw Algorithm

Algorithm Standard draw by draw algorithm

- 1. Let $p(\mathbf{s})$ be a sampling design and $\mathcal{Q} \subset \mathcal{R}_n$ the support. First, define $p^{(0)}(\mathbf{s}) = p(\mathbf{s})$ and $\mathcal{Q}(0) = \mathcal{Q}$. Define also $\mathbf{b}(0)$ as the null vector of \mathbb{R}^N .
- 2. For t = 0, ..., n 1 do
 - 2.1 Compute $\nu(t) = \sum_{\mathbf{s} \in \mathcal{Q}(t)} \mathbf{s} p^{(t)}(\mathbf{s});$
 - 2.2 Select randomly one unit from U with probabilities $q_k(t)$, where

$$q_k(t) = \frac{\nu_k(t)}{\sum_{\ell \in U} \nu_\ell(t)} = \frac{\nu_k(t)}{n-t}, k \in U;$$

The selected unit is denoted j; 2.3 Define $\mathbf{a}_j = (0 \cdots 0 \underbrace{1}_{j\text{th}} 0 \cdots 0)$; Execute $\mathbf{b}(t+1) = \mathbf{b}(t) + \mathbf{a}_j$; 2.4 Define $\mathcal{Q}(t+1) = \{\tilde{\mathbf{s}} = \mathbf{s} - \mathbf{a}_j, \text{ for all } \mathbf{s} \in \mathcal{Q}(t) \text{ such that } s_j > 0\}$; 2.5 Define, for all $\tilde{\mathbf{s}} \in \mathcal{Q}(t+1)$, $p^{(t+1)}(\tilde{\mathbf{s}}) = \frac{s_j p^{(t)}(\mathbf{s})}{\sum_{\mathbf{s} \in \mathcal{Q}(t)} s_j p^{(t)}(\mathbf{s})}$, where $\mathbf{s} = \tilde{\mathbf{s}} + \mathbf{a}_j$; 3. The selected sample is $\mathbf{b}(n)$.

Sampling Algorithms Enumerative Selection of the Sample Sequential Algorithms Draw by Draw Algorithms

Standard Draw by draw Algorithm (without replacement)

Algorithm Standard draw by draw algorithm for sampling without replacement

- 1. Let $p(\mathbf{s})$ be a sampling design and $\mathcal{Q} \in S$ the support.
- 2. Define $\mathbf{b} = (b_k) = \mathbf{0} \in \mathbb{R}^N$.
- 3. For t = 0, ..., n 1 DO select a unit from U with probability

$$q_k = \begin{cases} \frac{1}{n-t} \operatorname{E} \left(S_k | S_i = 1 \text{ for all } i \text{ such that } b_i = 1 \right) & \text{ if } b_k = 0 \\ 0 & \text{ if } b_k = 1; \end{cases}$$

IF unit j is selected, THEN $b_j = 1$;

Sampling Algorithms Enumerative Selection of the Sample Sequential Algorithms Draw by Draw Algorithms

Other Algorithms

- Eliminatory algorithms (Chao, Tillé)
- Splitting methods
- Rejective algorithms
- Systematic algorithms
- Others algorithms (Sampford)

Definition of Simple Random Sampling Example of procedures

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Simple Random Sampling

Definition

A sampling design $p_{\text{SIMPLE}}(., \theta, Q)$ of parameter $\theta \in \mathbb{R}^*_+$ on a support Q is said to be simple, if

(i) Its sampling design can be written

$$p_{\text{SIMPLE}}(\mathbf{s}, \theta, \mathcal{Q}) = \frac{\theta^{n(\mathbf{s})} \prod_{k \in U} 1/s_k!}{\sum_{\mathbf{s} \in \mathcal{Q}} \theta^{n(\mathbf{s})} \prod_{k \in U} 1/s_k!}, \quad \text{for all } \mathbf{s} \in \mathcal{Q}.$$

(ii) Its support Q is symmetric (see Definition 2, page 7).

Definition of Simple Random Sampling Example of procedures

Simple Random Sampling

- Support S Bernoulli sampling
- Support S_n Simple Random Sampling Without Replacement
- Support \mathcal{R} Bernoulli sampling With replacement
- Support \mathcal{R}_n Simple Random Sampling With Replacement

Definition of Simple Random Sampling Example of procedures

Main simple random sampling designs

Notation	BERNWR	SRSWR	BERN	SRSWOR
$p(\mathbf{s})$	$\frac{\mu^{n(\mathfrak{s})}}{e^{N\mu}} \prod_{\substack{k \in U \\ \mathcal{R}}} \frac{1}{s_k!}$	$\frac{\frac{n!}{N^n}}{\underset{\mathcal{R}_n}{\prod}} \frac{1}{\frac{1}{s_k!}}$	$\pi^{n(\mathbf{s})}(1-\pi)^{N-n(\mathbf{s})}$ \mathcal{S}	$\binom{N}{n}^{-1}$ S_n
$\phi(\mathbf{t})$ WOR/WR	$\exp\left\{ \mu \sum_{k \in U} (e^{it_k} - 1) \right\}$ with repl.	$\left(\frac{1}{N}\sum_{k\in U}e^{it_k}\right)^n$ with repl.	$\prod_{k \in U} \left\{ 1 + \pi \left(e^{it_k} - 1 \right) \right\}$ without repl.	$\binom{N}{n}^{-1} \sum_{s \in S_n} e^{it's}$ without repl.
n(S)	random	fixed	random	fixed
μ_k	μ	$\frac{n}{N}$	π	$\frac{n}{N}$
π_k	$1-e^{-\mu}$	$1 - \left(\frac{N-1}{N}\right)^n$	π	$\frac{n}{N}$

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Sequential procedure on Bernoulli sampling

Algorithm Bernoulli sampling without replacement

DEFINITION k : INTEGER; FOR k = 1, ..., N do with probability π select unit k; ENDFOR.

Definition of Simple Random Sampling Example of procedures

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Draw by draw procedure for SRSWOR

Algorithm Draw by draw procedure for SRSWOR

DEFINITION i: INTEGER; For t = 0, ..., n - 1 do select a unit k from the population with probability $q_k = \begin{cases} \frac{1}{N-t} & \text{if } k \text{ is not already selected} \\ 0 & \text{if } k \text{ is already selected}; \end{cases}$

ENDFOR.
Definition of Simple Random Sampling Example of procedures

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Sequential procedure for SRSWOR

Fan et al. (1962)

Algorithm Selection-rejection procedure for SRSWOR

DEFINITION k, j: INTEGER; j = 0; FOR k = 1, ..., N DO with probability $\frac{n-j}{N-(k-1)}$ THEN $\begin{vmatrix} \text{select unit } k; \\ j = j+1; \end{vmatrix}$ ENDFOR.

Definition of Simple Random Sampling Example of procedures

Draw by Draw Procedure for SRSWR

Algorithm Draw by Draw Procedure for SRSWR

Definition j: Integer;

For $j = 1, \ldots, n$ do

a unit is selected with equal probability 1/N from the population U; ENDFOR.

Definition of Simple Random Sampling Example of procedures

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Sequential Procedure for SRSWR

Algorithm Sequential procedure for SRSWR

DEFINITION k, j: INTEGER; j = 0; FOR k = 1, ..., N DO select the kth unit s_k times according to the binomial distribution $\mathcal{B}\left(n - \sum_{i=1}^{k-1} s_i, \frac{1}{N-k+1}\right)$;

ENDFOR.

Definition of Simple Random Sampling Example of procedures

Links between simple designs



False method Systematic sampling

Why the problem is complex? False method

Selection of 2 units with unequal probability

$$p_k = \frac{x_k}{\sum_{\ell \in U} x_\ell}, k \in U.$$

The generalization is the following:

- At the first step, select a unit with unequal probability $p_k, k \in U$.
- The selected unit is denoted j.
- The selected unit is removed from U.
- Next we compute

$$p_k^j = rac{p_k}{1-p_j}, k \in U \setminus \{j\}.$$

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False method Systematic sampling

Why the problem is complex? 2

Select again a unit with unequal probabilities p_k^j , $k \in U$, amongst the N-1 remaining units, and so on. This method is wrong. We can see it by taking n = 2.

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False method Systematic sampling

Why the problem is complex? 3

In this case,

 $\Pr(k \in S) = \Pr(k \text{ be selected at the first step }) + \Pr(k \text{ be selected at the second step })$ $= p_k + \sum_{\substack{j \in U \\ j \neq k}} p_j p_k^j$ $= p_k \left(1 + \sum_{\substack{j \in U \\ j \neq k}} \frac{p_j}{1 - p_j} \right).$ (3)

We should have $\pi_k = 2p_k, k \in U$.

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False method Systematic sampling

Why the problem is complex? 4

We could use modified values p_k^* for the p_k in such a way that the inclusion probabilities is equal to π_k . In the case where n = 2, we should have p_k^* such that

$$p_k^*\left(1+\sum_{\substack{j\in U\j
eq k}}rac{p_j^*}{1-
ho_j^*}
ight)=\pi_k, k\in U.$$

This method is known as the Nairin procedure (see also Horvitz and Thompson, 1952; Yates and Grundy, 1953; Brewer and Hanif, 1983, p.25)

False method Systematic sampling

Systematic sampling 1

Madow (1949) Fixed sample size and exact method. We have $0 < \pi_k < 1, k \in U$ with

$$\sum_{k\in U}\pi_k=n.$$

Define $V_k = \sum_{\ell=1}^k \pi_\ell$, for all $k \in U$, with $V_o = 0$. A uniform random

number is generated in [0, 1].

- the first unit selected k_1 is such that $V_{k_1-1} \leq u < V_{k_1}$,
- the second unit selected is such that $V_{k_2-1} \leq u+1 < V_{k_2}$ and
- the jth unit selected is such that $V_{k_j-1} \leq u+j-1 < V_{k_j}$

False method Systematic sampling

Systematic sampling 2

Example

Suppose that N = 6 and n = 3.

k	0	1	2	3	4	5	6	Total
π_k	0	0.07	0.17	0.41	0.61	0.83	0.91	3
V_k	0	0.07	0.24	0.65	1.26	2.09	3	

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False method Systematic sampling

Systematic sampling 3

Suppose also that the value taken by the uniform random number is u = 0.354. The rules of selections presented in Figure **??** are:

- Because $V_2 \le u < V_3$, unit 3 is selected;
- Because $V_4 \le u < V_5$, unit 5 is selected;
- Because $V_5 \le u < V_6$, unit 6 is selected.

The sample selected is thus $\mathbf{s} = (0, 0, 1, 0, 1, 1)$.



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False method Systematic sampling

Systematic sampling 4



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False method Systematic sampling

Systematic sampling 5

Algorithm Systematic sampling

DEFINITION *a*, *b*, *u* real; *k* INTEGER;

$$u = \mathcal{U}[0, 1];$$

 $a = -u;$
FOR $k = 1, ..., N$ DO $\begin{vmatrix} b = a; \\ a = a + \pi_k; \\ \text{IF } \lfloor a \rfloor \neq \lfloor b \rfloor$ THEN select *k* ENDIF;
ENDFOR.

False method Systematic sampling

Systematic sampling 6

Problem: most of the joint inclusion probabilities are equal to zero. Matrix of the joint inclusion probabilities:

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False method Systematic sampling

Systematic sampling 7

- The sampling design depends on the order of the population.
- When the variable of interest depends on the order of the file, the variance is reduced.
- Random systematic sampling: The file is sorted randomly before applying random systematic sampling.

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Definition of Unequal Probability Exponential Designs Examples of algorithms Conditional Poisson Sampling (CPS)

Exponential family

Definition

A sampling design $p_{\rm EXP}(.)$ on a support ${\cal Q}$ is said to be exponential if it can be written

$$p_{\text{EXP}}(\mathbf{s}, \boldsymbol{\lambda}, \mathcal{Q}) = g(\mathbf{s}) \exp \left[\boldsymbol{\lambda}' \mathbf{s} - \alpha(\boldsymbol{\lambda}, \mathcal{Q}) \right],$$

where $\boldsymbol{\lambda} \in \mathbb{R}^N$ is the parameter,

$$g(\mathbf{s}) = \prod_{k \in U} \frac{1}{s_k!},$$

and $\alpha(\boldsymbol{\lambda},\mathcal{Q})$ is called the normalizing constant and is given by

Expectation

The expectation

$$\mu(oldsymbol{\lambda}) = \sum_{\mathsf{s} \in \mathcal{Q}} \mathsf{s}
ho_{ ext{EXP}}(\mathsf{s}, oldsymbol{\lambda}, \mathcal{Q})$$

• The function $\mu(\lambda)$ is bijective.

Definition of Unequal Probability Exponential Designs Examples of algorithms

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Conditional Poisson Sampling (CPS)

Definition of Unequal Probability Exponential Designs

Examples of algorithms Conditional Poisson Sampling (CPS)

Main exponential designs

$p(\mathbf{s}) \qquad \prod_{k \in U} \frac{\mu_k^{s_k} e^{-\mu_k}}{s_k!} \qquad \qquad \frac{n!}{n^n} \prod_{k \in U} \frac{\mu_k^{s_k}}{s_k!} \qquad \qquad \prod_{k \in U} \left[\pi_k^{s_k} (1-\pi_k)^{1-s_k} \right] \qquad \sum_{\mathbf{s} \in \mathcal{S}_n} \exp[\lambda' \mathbf{s} - e^{-\mu_k}]$	$\alpha(\lambda, S_n)]$
Q R R_n S S_n	
$\alpha(\lambda, Q) \sum_{k \in U} \exp \lambda_k \qquad \log \frac{1}{n!} \left(\sum_{k \in U} \exp \lambda_k \right)_n^n \qquad \log \prod_{k \in U} (1 + \exp \lambda_k) \qquad \text{ difficult}$	
$\phi(\mathbf{t}) = \exp \sum_{k=1}^{n} \mu_k (e^{it_k} - 1) \qquad \left(\frac{1}{n} \sum_{k=1}^{n} \mu_k \exp it_k\right)^n \qquad \prod_{k=1}^{n} \{1 + \pi_k (\exp it_k - 1)\} \qquad \text{not reducil}$	ole
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	pl.
n(S) random fixed random fixed	
μ_k μ_k μ_k π_k $\pi_k(\lambda, S_n)$ div	fficult
$\pi_k = 1 - e^{-\mu_k} = 1 - (1 - \mu_k/n)^n = \pi_k = \pi_k(\lambda, S_n)$)

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Definition of Unequal Probability Exponential Designs Examples of algorithms Conditional Poisson Sampling (CPS)

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Sequential procedure for multinomial design

Algorithm Sequential procedure for multinomial design

DEFINITION k: INTEGER; FOR k = 1, ..., N DO select the kth unit s_k times according to the binomial distribution $\mathcal{B}\left(n - \sum_{\ell=1}^{k-1} s_{\ell}, \frac{\mu_k}{n - \sum_{\ell=1}^{k-1} \mu_{\ell}}\right);$

ENDFOR.

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Draw by draw procedure for multinomial design

Algorithm Draw by draw procedure for multinomial design

DEFINITION j: INTEGER; FOR j = 1, ..., n DO a unit is selected with probability μ_k/n from the population U; ENDFOR.

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Sequential procedure for POISSWOR

Algorithm Sequential procedure for POISSWOR

DEFINITION k: INTEGER; FOR k = 1, ..., N, DO select the *k*th unit with probability π_k ; ENDFOR.

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Conditional Poisson Sampling (CPS)

- CPS = Exponential design on S_n
- Chen et al. (1994) and Deville (2000)

$$\blacktriangleright \ p_{\text{CPS}}(\mathbf{s}, \boldsymbol{\lambda}, n) = p_{\text{EXP}}(\mathbf{s}, \boldsymbol{\lambda}, \mathcal{S}_n) = \frac{\exp \boldsymbol{\lambda}' \mathbf{s}}{\sum_{\mathbf{s} \in \mathcal{S}_n} \exp \boldsymbol{\lambda}' \mathbf{s}}$$

The relation between λ and π is complex, but there exists the recursive relation:

$$\pi_k(\boldsymbol{\lambda}, \mathcal{S}_n) = n \frac{\exp \lambda_k \left[1 - \pi_k(\boldsymbol{\lambda}, \mathcal{S}_{n-1})\right]}{\sum_{\ell \in U} \exp \lambda_\ell \left[1 - \pi_\ell(\boldsymbol{\lambda}, \mathcal{S}_{n-1})\right]} (\text{ with } \pi_\ell(\boldsymbol{\lambda}, \mathcal{S}_0) = 0)$$

For obtaining λ from π , the Newton method can be used.

Definition of Unequal Probability Exponential Designs Examples of algorithms Conditional Poisson Sampling (CPS)

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Implementation of CPS

- Sequential procedure
- Draw by draw procedure
- Poisson rejective procedure
- Multinomial rejective procedure

Definition of Unequal Probability Exponential Designs Examples of algorithms Conditional Poisson Sampling (CPS)

Link between the exponential methods



Splitting in two parts Splitting in M parts Minimal Support Design Splitting into simple random sampling Pivotal Method Brewer's Method

Basic splitting method

Deville and Tillé (1998)

 π_k is split into two parts $\pi_k^{(1)}$ and $\pi_k^{(2)}$ that must satisfy:

$$\pi_k = \lambda \pi_k^{(1)} + (1 - \lambda) \pi_k^{(2)};$$
(4)

$$0 \le \pi_k^{(1)} \le 1 \text{ and } 0 \le \pi_k^{(2)} \le 1,$$
 (5)

$$\sum_{k \in U} \pi_k^{(1)} = \sum_{k \in U} \pi_k^{(2)} = n,$$
(6)

where λ can be chosen freely provided that $0 < \lambda < 1$. The method consists of drawing *n* units with unequal probabilities

$$\begin{cases} \pi_k^{(1)}, k \in U, & \text{with a probability } \lambda \\ \pi_k^{(2)}, k \in U, & \text{with a probability} \ 1 - \lambda. \end{cases}$$

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Basic splitting method



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Splitting method into M parts

Construct the $\pi_k^{(j)}$ and the λ_j in such a way that

$$\sum_{j=1}^{M} \lambda_{j} = 1,$$

$$0 \leq \lambda_{j} \leq 1 \quad (j = 1, ..., M),$$

$$\sum_{j=1}^{M} \lambda_{j} \pi_{k}^{(j)} = \pi_{k},$$

$$0 \leq \pi_{k}^{(j)} \leq 1 \quad (k \in U, j = 1, ..., M),$$

$$\sum_{k \in U} \pi_{k}^{(j)} = n \quad (j = 1, ..., M).$$

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Splitting method into M parts



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Minimal Support Design

Denote by $\pi_{(1)}, ..., \pi_{(k)}, ..., \pi_{(N)}$ the ordered inclusion probabilities. Next, define

$$\lambda = \min\{1 - \pi_{(N-n)}, \pi_{(N-n+1)}\}, \\ \pi_{(k)}^{(1)} = \begin{cases} 0 & \text{if } k \le N - n \\ 1 & \text{if } k > N - n, \end{cases} \\ \pi_{(k)}^{(2)} = \begin{cases} \frac{\pi_{(k)}}{1 - \lambda} & \text{if } k \le N - n \\ \frac{\pi_{(k)} - \lambda}{1 - \lambda} & \text{if } k > N - n. \end{cases}$$

Splitting in two parts Splitting in *M* parts **Minimal Support Design** Splitting into simple random sampling Pivotal Method Brewer's Method

Example: Splitting tree for the minimal support design



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Splitting into simple random sampling

$$\lambda = \min\left\{\pi_{(1)} \frac{N}{n}, \frac{N}{N-n} (1-\pi_{(N)})\right\},\tag{7}$$

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and compute, for $k \in U$,

$$\pi_{(k)}^{(1)} = \frac{n}{N}, \, \pi_{(k)}^{(2)} = \frac{\pi_k - \lambda \frac{n}{N}}{1 - \lambda}.$$

If $\lambda = \pi_{(1)}N/n$, then $\pi_{(1)}^{(2)} = 0$; if $\lambda = (1 - \pi_{(N)})N/(N - n)$, then $\pi_{(N)}^{(2)} = 1$. At the next step, the problem is thus reduced to a selection of a sample of size n - 1 or n from a population of size N - 1. In at most N - 1 steps, the problem is solved.

Splitting in two parts Splitting in *M* parts Minimal Support Design **Splitting into simple random sampling** Pivotal Method Brewer's Method

Splitting tree for splitting into simple random sampling



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Splitting in two parts Splitting in *M* parts Minimal Support Design Splitting into simple random sampling **Pivotal Method** Brewer's Method

Pivotal Method

At each step, only two unit are modifies *i* and *j*. Two cases: If $\pi_i + \pi_j > 1$, then

$$\lambda = \frac{1 - \pi_j}{2 - \pi_i - \pi_j},$$

$$\pi_k^{(1)} = \begin{cases} \pi_k & k \in U \setminus \{i, j\} \\ 1 & k = i \\ \pi_i + \pi_j - 1 & k = j, \end{cases}$$

$$\pi_k^{(2)} = \begin{cases} \pi_k & k \in U \setminus \{i, j\} \\ \pi_i + \pi_j - 1 & k = i \\ 1 & k = j. \end{cases}$$

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Splitting in two parts Splitting in *M* parts Minimal Support Design Splitting into simple random sampling **Pivotal Method** Brewer's Method

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Pivotal Method

If
$$\pi_i + \pi_j < 1$$
, then

$$\lambda = \frac{\pi_i}{\pi_i + \pi_j},$$

$$\pi_k^{(1)} = \begin{cases} \pi_k & k \in U \setminus \{i, j\} \\ \pi_i + \pi_j & k = i \\ 0 & k = j, \end{cases} \text{ and } \pi_k^{(2)} = \begin{cases} \pi_k & k \in U \setminus \{i, j\} \\ 0 & k = i \\ \pi_i + \pi_j & k = j. \end{cases}$$

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Brewer's Method

Brewer and Hanif (1983, p.26) Brewer (1975) *draw by draw procedure*

$$\lambda_j = \left\{ \sum_{z=1}^N \frac{\pi_z(n-\pi_z)}{1-\pi_z} \right\}^{-1} \frac{\pi_j(n-\pi_j)}{1-\pi_j}.$$

Next, we compute

$$\pi_k^{(j)} = \begin{cases} \frac{\pi_k(n-1)}{n-\pi_j} & \text{if } k \neq j \\ 1 & \text{if } k = j. \end{cases}$$

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Brewer's Method

The validity derives from the following result: Theorem

$$\sum_{j=1}^{N} \lambda_j \pi_k^{(j)} = \pi_k,$$

for all k = 1, ..., N,
General Concepts Expectation, Inclusion, Estimation Sampling Algorithms Simple Random Sampling Basic Unequal Probability Methods Unequal Probability Exponential Designs The splitting method References

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